Getting Started

# Downloading/Installing

# Learning the Interface

Entries

# Adding Entries

# Editing Entries

# Removing Entries

# Duplicating Entries

FAQ

**Q: What’s the point of this launcher?**

A: To keep a visual collection of a person’s games in one place, along with providing a personalized experience and being able to keep track of stats such as time, status, dates, etc.

**Q: What made you want to make this launcher?**

A: I wanted to have a collection of all of my games in one place, because I have games all over the place. I didn’t want to just have them all as Steam games because I dislike Steam’s interface and how limited the customization really is. I also love keeping track of stats, especially play time, and non-Steam games on Steam don’t track time.

**Q: What’s the deal with the icon and name?**

A: The name “UGame Launcher” is short for “Ultimate Game Launcher”. It’s a dumb name, I know, but there’s a little more. My in-game name for a decade has been “UGamer”. Which is short for “Ultimate Gamer”. I made the name when I was around 9 or 10 years old. And the icon is my Minecraft skin that I can never change on my account because I’m not able to log in on Minecraft.net.

**Q: How do I launch \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_?**

A: Follow the tutorial for adding entries. If the launch doesn’t work, please report it to <https://github.com/UGamer/UGame-Launcher/issues> :)